INFO! Map Presentation Outline
http://prezi.com/ndn9pgimqbbe/infomap/

I. Angela Proffitt
        A. INFO! Map
                i. Introduce Project - INFO! Map, Indoor Navigation for the optically-challenged
                ii. Introduce Team
        B. What's the problem?
                i. Blind patrons have a hard time finding object in a building
                ii. Eliminate the need to be escorted. Have to find someone who can tell them what is in the room.
        C. Imagine This...
        To better understand the inconvenience of not knowing what is in a room, imagine not being able to get information immediately.
                i. No Mapquest - Imagine not being able to look up directions.
                ii. No Google - Imagine not being able to find answers immediately.
                iii. No E-mail - Imagine not being able to communicate instantly.
        We can live without these tools but it makes the world a lot easier.
        D. If only there was an easy solution for blind patrons too...
        E. INFO! Map is our solution

II. Kevin Grant
        A. What is it?
                i. Explain what the application does
                      a. Makes an inventory of objects in a room
                      b. Tells the blind patron what is in the room
                      c. Utilizes crowdsourcing to make a database of objects in the building
                ii. "A mobile application that tells the user exactly what is in a room."
        B. What the application looks for:
                i. Obstacles
                      a. General area of furniture
                      b. Anything in your way
                      c. Group of computers/desks
                ii. Exits
                      a. Doors leading in/out of the room
                      b. Emergency exits
                iii. Items
                      a. Furniture, vending machine, etc.
                iv. Rooms
                      a. Types of rooms (kitchen, bathroom, dining room, classroom (312B))
        C. Video 1
        D. Phone Circuit board
                i. Processor
                ii. Vibrator
                iii. Accelerometer
                iv. Gyrometer
                v. Camera
        E. Video 2

III. Alex Tam
- A. Could haves
  - i. Object Alert
  - ii. 3D maps
  - iii. Sighted mode w/ UI
  - iv. Pedometer
  - v. Bus schedule
- B. Other Applications
  - i. Gaming (Not Casino)
  - ii. Amusement Park
  - iii. Ride Closures
  - iv. Shopping Item Finder
  - v. Zombie Avoidance
- C. Won't Haves
  - i. Time travel (only backwards)
  - ii. Mother-in law Avoidance Alert
  - iii. Booze Finder
  - iv. Dinosaur distraction system
  - v. Pick-up line generator
- D. Questions?